The story's setting, Daroon Empire!

*Establishment of Daroon

Daroon Empire, the whole setting of Aharoo, was established 200 years ago when the first emperor, Emperor Daroon, won the War of Maryong (the era when wizards and dragons dwelled among the land).

*Location of Daroon Empire

North of Daroon Empire lies Tiamat Empire. Tiamat Empire has qualities that are similar to Mongolia and Russia combined. As a nomadic tribe, they are barbaric and have been expanding their powers from west to east. Basically, they have the ability and ambition to declare war when things are unsatisfactory. Therefore, most of the countries feel wary and defensive toward them.

*Daroon Empire's Magic

Before the War of Maryong, magic existed in the world, and the artifacts during that time are still passed down. The portal (means of transportation using magic) found in the capital, Rune, Clock, and Magic are the artifacts during that era. After the war, however, Emperor of the Daroon Empire began to eliminate the wizards from the empire after feeling threatened by the wizards' power. As a result, the number began to shrink until the wizards became too rare to be even remembered of their existence. Though not the same as the past, even now, wizards do exist and continue to perform magic. However, like the past, they cannot stand at a powerful position. And even now, magic is slowly disappearing.

*Daroon Empire's Society and Politics

Although Daroon Empire is considered an 'empire,' it consists of feudalism (military obligated society) and powerful regional nobles. Especially the Grand Dukes and nobles possess emperor-like absolute power over their territory, which even the emperor cannot interfere. You can say that Daroon Empire is growing stronger in centralizing the government, causing dukes and nobles to fight one another for power.

*Angula System

Daroon Empire's nobles established the system. It is the only magic used on humans, creating the law that allows nobles to possess beautiful commoner women to use them as sex toys. The higher the position, the more Angula you can possess.

Main characters intro

AHAROO

AS THE THIRD SON OF HABAEDO REGION'S LORD BARON DIPRIO, HE IS FAR FROM THE LINE OF FAMILY SUCCESSION, ALLOWING HIM TO GROW UP AS A FREE-SPIRITED CHILD, WITHOUT ANY BURDEN. SUCH CHILD HOOD PRODUCES UNIQUENESS OF PURE AND HUMANE PERSONALITY, WHICH IS DEMONSTRATED DURING HIS TIME AT THE NATIONAL KNIGHT SCHOOL. AND SOON AFTER HIS GRADUATION FROM THE KNIGHT SCHOOL, HE MEETS THE MYSTERIOUS CHARISMATIC KAMIYA., WHICH WILL SOON DEVELOP AHAROO AS A RESPONSIBLE ADULT.

KAMIYA

AS A POSSESSOR OF ANDROGYNOUS AND MYSTERIOUS PERSONALITY, SHE LOSES HER MEMORY WHILE BEING CHASED BY UNKNOWN PURSUERS. AFTER MEETING AHAROO, SHE JOINS IN ON HIS JOURNEY IN ORDER TO DISCOVER HER IDENTITY.

FERINA

BEING SOLD TO SLAVERY, SHE BECOMES A PREY FOR THE NOBLES' MANHUNT. A MYSTERIOUS GIRL WITH A MYSTERIOUS ABILITY.

YET TO APPEAR

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DUKE RAYMAN

HE'S THE LORD OF FABIAN REGION AND AN ELITE OF THE BAROON EMPIRE, ALSO WELL KNOWN AS A NOBLE LEADER. HE HAS A CAREFUL AND CALM PERSONALITY, BUT HE ALSO POSSESSES THE ABILITY TO BECOME CRUEL IN ORDER TO FULFILL HIS DESIRES.

DUKE KOZUHEE

HE IS A VULGAR AND CRUEL MAN, WHO BECAME THE LORD OF UJUNYA REGION THROUGH HIS FA THER'S POWER. HE IS A TWO-FACED BEING.